Void symbol(int );

If(n==1){

Printf(“\nenter the position);

Scanf(“%d”,&p);

}

Void check(int p){

Int n;

n=Turn();

if(n==1)

for(i=0; i<9; i++)

if(p==a[i])

a[i]=’X’;

else

for(i=0; i<9; i++)

if(p==a[i])

a[i]=’O’;

}

Int turn(int n){

If(n==1)

Second=0;

Else

Second=1;

}

Printf(“Who wanna start game press 1 for player 1 and press 2 for player 2 “);

If(user==1)

{turn(1);}

Else if(user==2){

Turn(0);}

Else {

Printf(“\ninvalid options”);

Goto top;}